TObject

fUniqueID
fBits
fgDtorOnly
fgDirLevel
fgObjectStat
kIsOnHeap
kNotDeleted
kZombie
kBitMask
kSingleKey
kOverwrite
fgIsA

MakeZombie
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Close
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsModified
IsOnHeap
IsZombie
Is3D
Is
Modified
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
Sizeof3D
UseCurrentStyle
Write
operator new
operator new
operator delete
SetBit
SetBit
ResetBit
TestBit
InvertBit
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
DecreaseDirLevel
GetDtorOnly
SetDtorOnly
GetDirLevel
SetDirLevel
GetObjectStat
SetObjectStat
IncreaseDirLevel
IndentLevel
Class
IsA
ShowMembers

TMarker3DBox

fX
fY
fZ
fDx
fDy
fDz
fTheta
fPhi
fRefObject
fgIsA

DistancetoPrimitive
ExecuteEvent
PaintGLPoints
TMarker3DBox
TMarker3DBox
GetRefObject
GetDirection
GetPosition
GetSize
Is3D
Paint
PaintShape
SavePrimitive
SetPoints
SetDirection
SetPosition
SetSize
SetRefObject
Sizeof3D
Class
IsA
ShowMembers
Streamer

TAttLine

fLineColor
fLineStyle
fLineWidth
fgIsA

TAttLine
TAttLine
Copy
DistancetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
Reset
SaveLineAttributes
SetLineAttributes
SetLineColor
SetLineStyle
SetLineWidth
Class
IsA
ShowMembers
Streamer

TAttFill

fFillColor
fFillStyle
fgIsA

TAttFill
TAttFill
Copy
GetFillColor
GetFillStyle
IsTransparent
Modify
Reset
SaveFillAttributes
SetFillAttributes
SetFillColor
SetFillStyle
Class
IsA
ShowMembers
Streamer